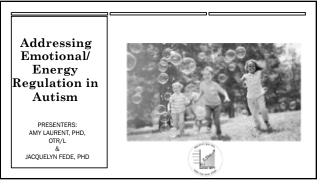


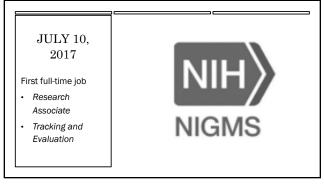
Amy C. Laurent, PhD, OTR/L & Jacquelyn Fede, PhD

Title of Presentation: Leveling UP! Comprehensive support for emotional regulation

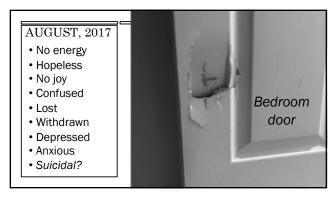
Autistic individuals often exhibit behaviors deemed to be problematic and challenging. This presentation will reframe our understanding of challenging behaviors by examining how emotional regulation ability influence an individual's capacity to navigate their day, particularly when difficulties are encountered. Factors influencing and means of supporting emotional regulation will be explored from both a first-person autistic perspective, as well as developmental perspective. We will also introduce a comprehensive suite of emotional regulation supports developed by Autism Level UP! Participants will have interactive opportunities use the tools/strategies presented while considering an autistic individual in their lives. Modifications for the supports will be discussed for individuals at a variety of developmental levels (e.g., students who are not yet communicating using words, those who are emerging language learners, and those who are conversational)

- 8:00 Registration
- **8:30** Overview of emotional regulation as a developmental construct; Individual characteristics and environmental factors influencing regulatory abilities
- 10:00 Break
- **10:15** Factors influencing regulation & first-person account of factors; Strategies for discovering and documenting risk/protective factors
- 12:00 Lunch
- **1:00** Strategies and tools to support emotional regulation & first-person account
- 2:15 Break
- **2:30** Emotional regulation strategies appropriate for differing developmental levels (e.g., presymbolic, emerging language, conversational); Tools to help discern developmentally appropriate and effective strategies for individuals
- **3:30** Wrap-up





2





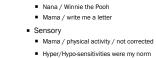


Social

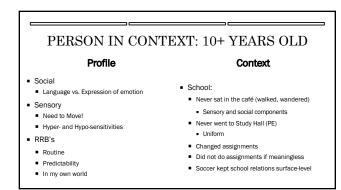
Social

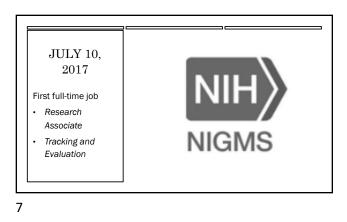
- Language vs. Expression of emotion
- Sensory
- Need to Move!
- Hyper- and Hypo-sensitivities
- RRB's
- Routine
- Predictability
- In my own world

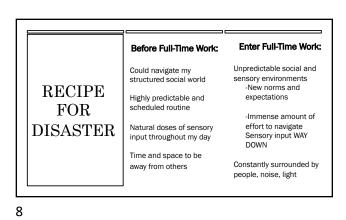
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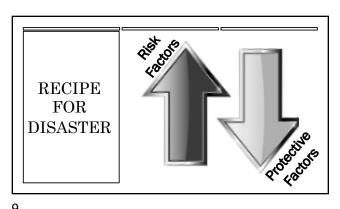


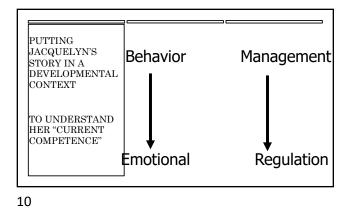
- Predictability/Routine
- Predictability/Routi
 Nana / routine
- Highly predictable
- No one ripped me out of that world!





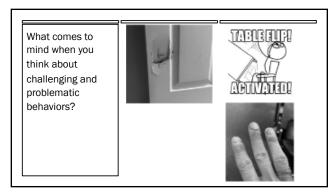




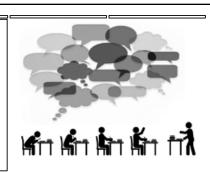


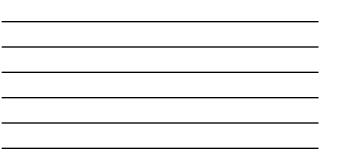




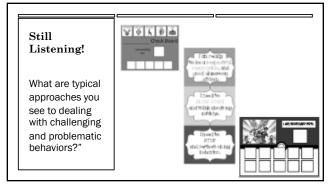


We're Listening! What comes to mind when you think about challenging and problematic behaviors?

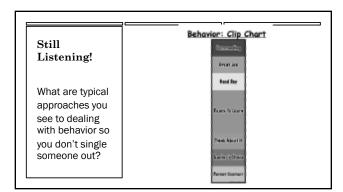




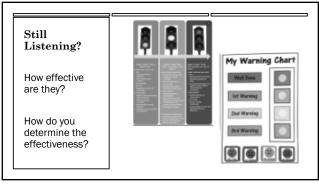
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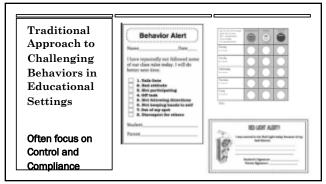
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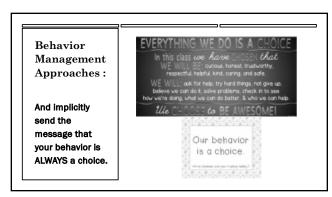


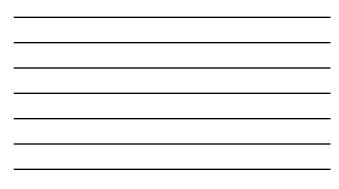


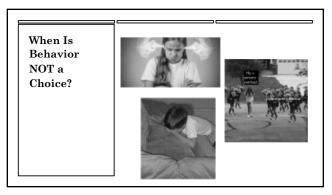








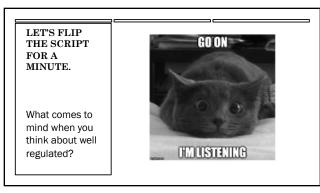


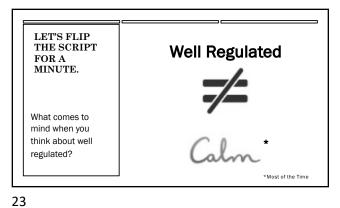


	3
When Is	During:
Behavior	 Meltdown
NOT a	 Shutdown
Choice?	 Sensory overwhelm
	 Social anxiety
	 Excessive processing demands
	 Fight and flight
	Post traumatic stress triggered flashbacks

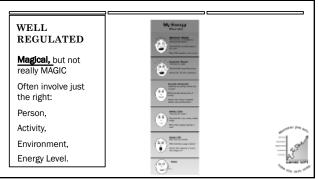
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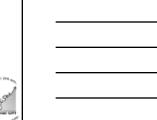
When Is Behavior NOT a Choice?	All of these are related to EXTREME DYSREGULATION of Energy/Arousal State
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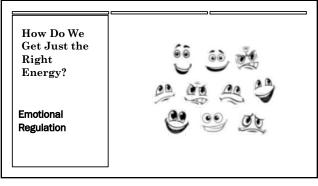




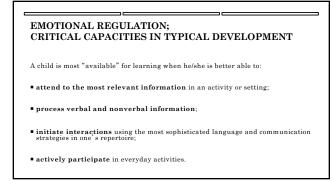








26



EMOTIONAL REGULATION: A DEVELOPMENTAL PROCESS (PRIZANT ET AL., 2006)

 Emotional Regulation is a developmental process. With an expanded repertoire of emotional regulation strategies, a child becomes more availability for learning and social engagement.



28

EMOTION

 REGULATION

 IN RELATION

 TO SOCIAL

 FUNCTIONING

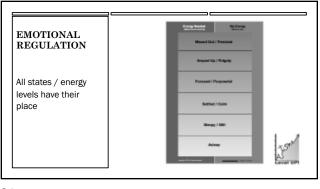
 "Children who learn to regulate their

 emotional state are more able to relate to others, form peer relationships, and engage in positive social interactions" (NRC, 2000)

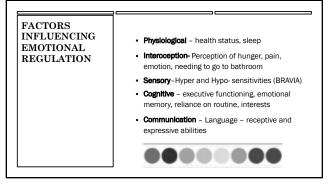


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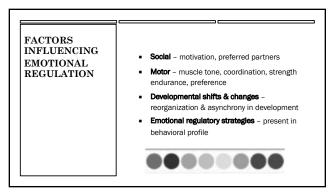
EMOTIONAL REGULATION : AS A TRANSACTIONAL PROCESS	 is the foundation for active engagement is critical for connection and relationship involves individuals and their partners being aware of energy / emotion and often a partner joining or supporting that energy

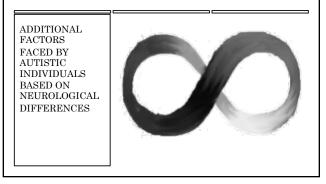


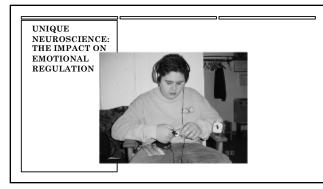




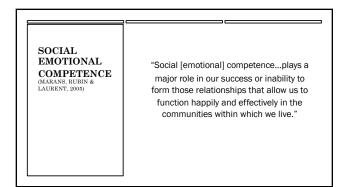
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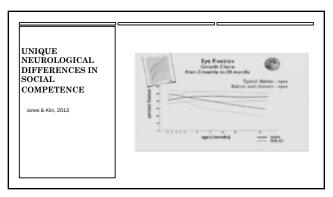
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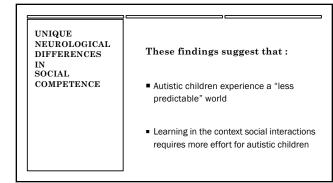


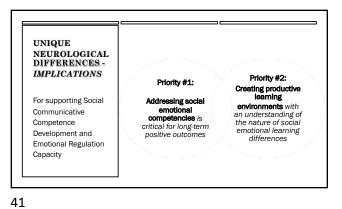
THE NEUROLOGY OF SOCIAL COMPETENCE	 Contemporary research in the neurodevelopment of social competence has fostered a greater understanding of those with and without vulnerabilities in these areas. 		
	In typical development		
	 2 months, 6 months, 10 months, 1 year 		

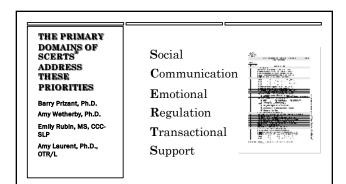


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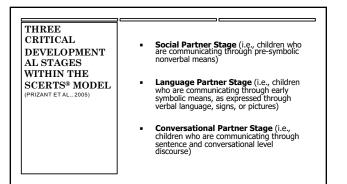




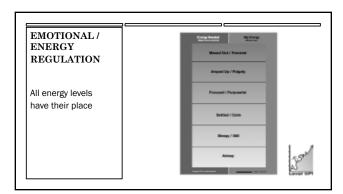


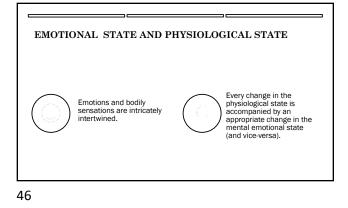
"HAVE HIGH EXPECTATIONS FOR PEOPLE WITH ASD, BUT WITH APPROPRIATE, AND WHEN NECESSARY, HIGH LEVELS OF SUPPORT" ROS BLACKBURN

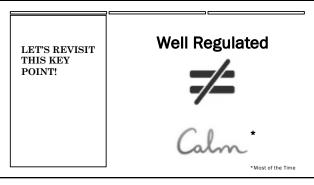
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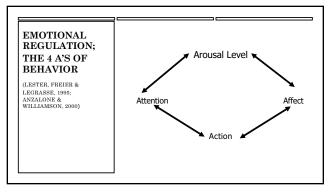
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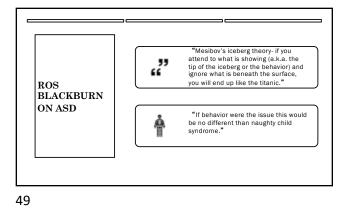


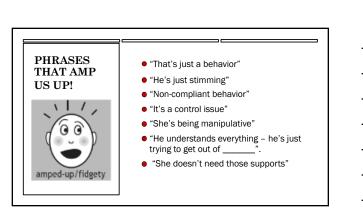




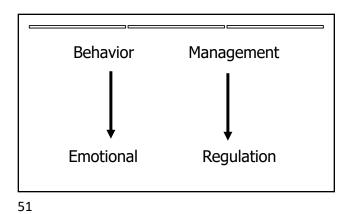


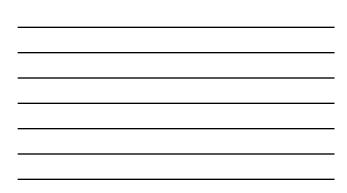


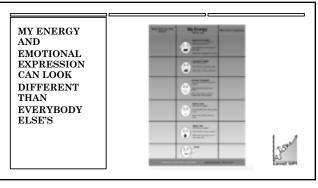


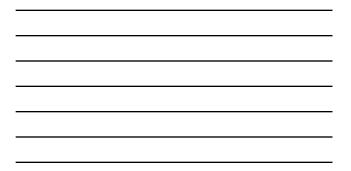


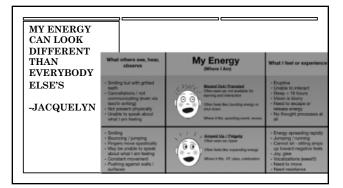
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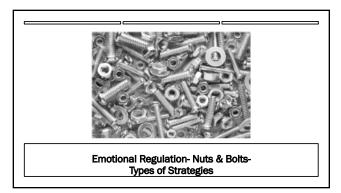




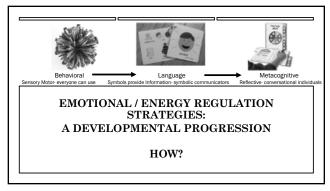


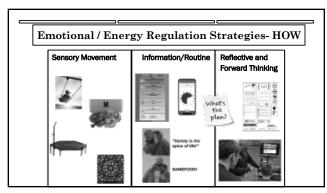


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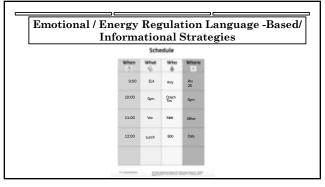




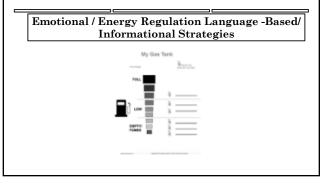
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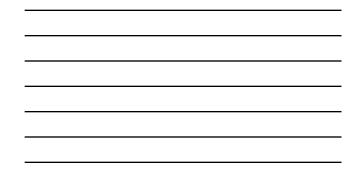




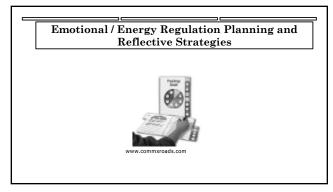


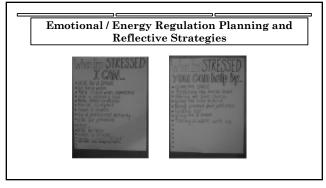


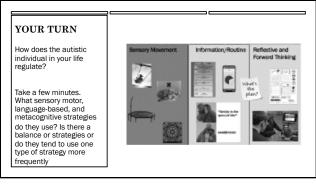




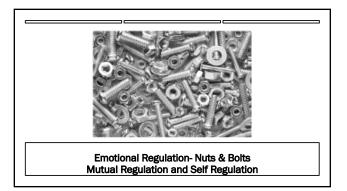
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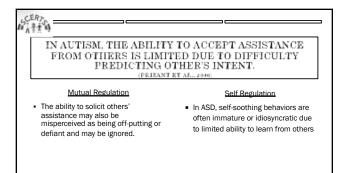
EMOTIONAL / Mutual Regulation Self Regulation ENERGY Regulation during interactions with others. REGULATION Your abilities to ask for and respond to regulation assistance given by others. HOW DO WE SHIFT LEVELS? ANOTHER DIMENSION





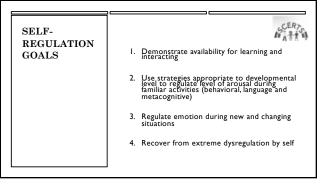
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TO CONSIDER

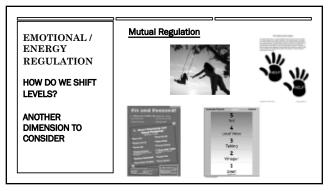


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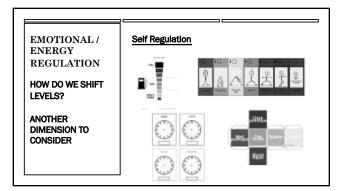
MUTUAL REGULATION GOALS	 Expresses range of emotions Responds to assistance offered by others
	 Responds to feedback and guidance regarding behavior
	 Requests others' assistance to regulate emotional state
	 Recovers from extreme dysregulation with support from partners

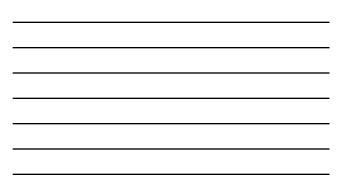






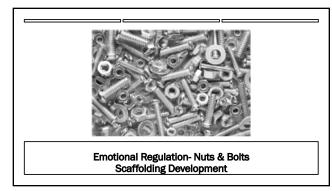
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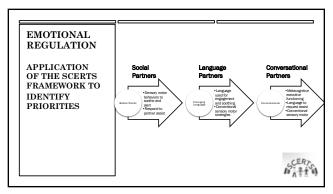


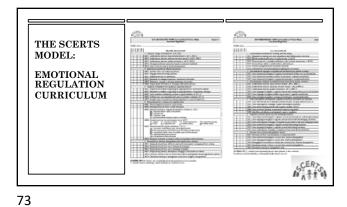
Number of SR/MR?Mutual RegulationSelf RegulationWhat mutual regulation
strategies does the
autistic person in your
life use?Regulation during
metractions with
others.Nour ability to shift
and regulation assistance
given by others.Your ability to shift
and regulation assistance
given by others.Self Regulation
wow energy level.Take a few minutes. Are
they more likely to ask
for help or respond to it
when it is offered?
What self-regulatory
strategies do they use?
Do they have a balance
of SR/MR?Mutual Regulation during
metractic to take, however a self
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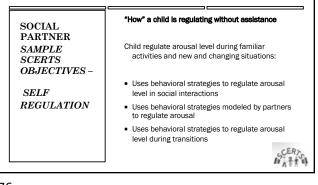


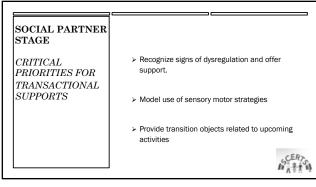




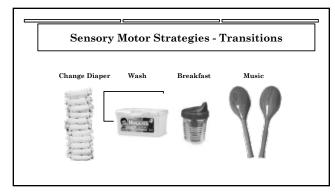
SOCIAL PARTNER	"How" a child is regulating with the assistance of others		
SAMPLE SCERTS OBJECTIVES –	Child will respond to and request partner assistance to regulate state:		
MUTUAL REGULATION	 Soothes when comforted by partners 		
	 Shares negative emotion to seek comfort 		
	 Shares positive emotion to seek interaction 		
	Requests help when frustrated		







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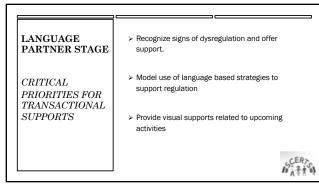


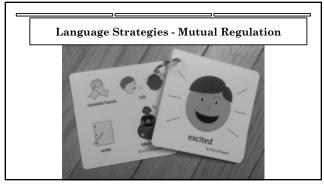


LANGUAGE PARTNER SAMPLE	"How" a child is regulating with the assistance of others		
SCERTS OBJECTIVES -	Child will respond to and request partner assistance to regulate state:		
MUTUAL	 Soothes when comforted by partners 		
REGULATION	 Changes regulatory strategies based on partner's feedback 		
	 Uses language to request a break 		
	Uses language to request regulating activity		

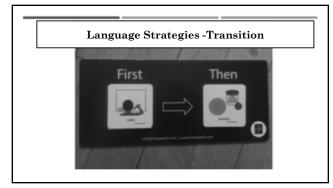
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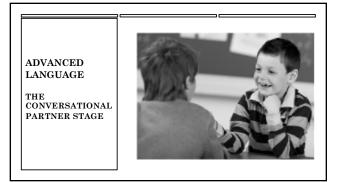
LANGUAGE PARTNER	"How" a child is regulating without assistance		
SAMPLE SCERTS OBJECTIVES -	Child regulate arousal level during familiar activities and new and changing situations:		
SELF	 Uses behavioral strategies to regulate arousal level in social interactions 		
REGULATION	 Uses words to express emotional state 		
	 Uses language strategies modeled by partners to regulate arousal 		
	Uses language strategies such as schedules to regulate arousal level during transitions		





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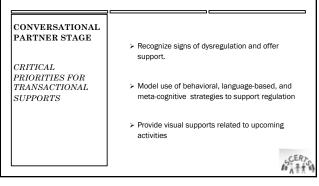




CONVERSATIONAL PARTNER	"How" a child is regulating with the assistance of others
SAMPLE SCERTS OBJECTIVES –	Child will respond to and request partner assistance to regulate state:
MUTUAL REGULATION	 Responds to feedback regarding appropriateness of emotional display
	 Uses language to express emotions
	 Changes regulatory strategies based on partner's feedback
	Requests assistance to resolve conflict

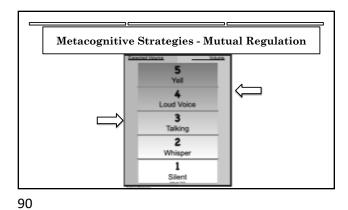
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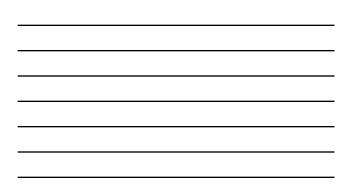
CONVERSATIONAL PARTNER SAMPLE SCERTS	"How" a child is regulating without assistance
SAMPLE SCERTS OBJECTIVES – SELF REGULATION	Child regulate arousal level during familiar activities and nev and changing situations:
	 Uses behavioral, language, and metacognitive strategies tregulate arousal level in social interactions
	 Understands and uses graded emotions
	Uses internalized rules modeled by others to guide behavior
	Uses metacognitive/reflective strategies to plan and complete activities



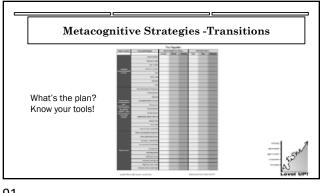






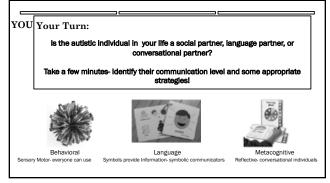


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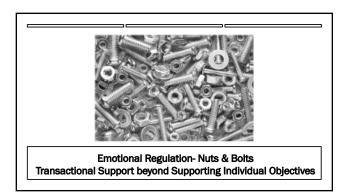






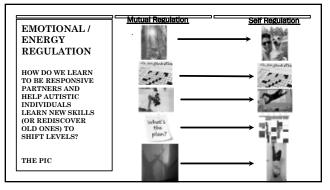


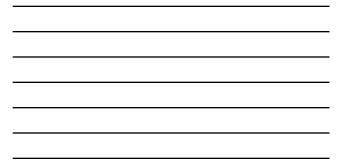
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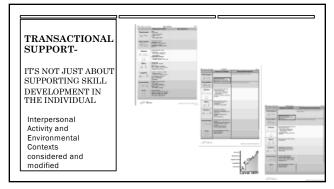




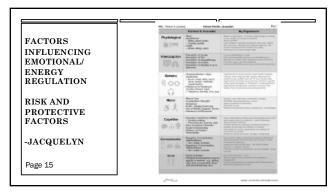
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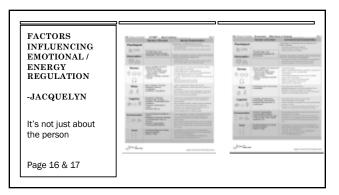


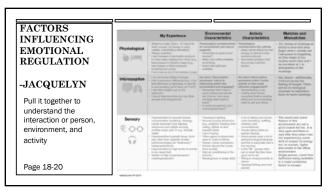




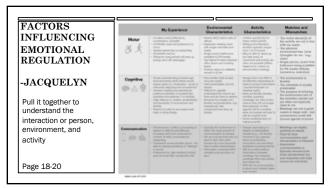
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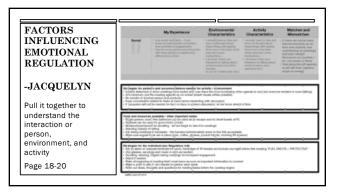






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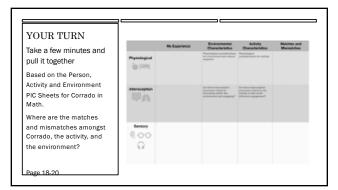




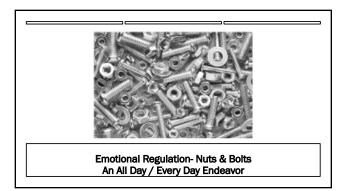
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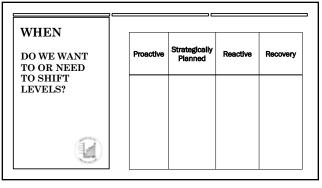
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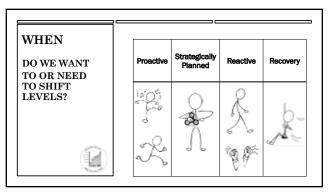


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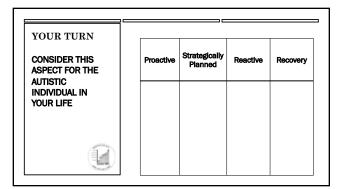


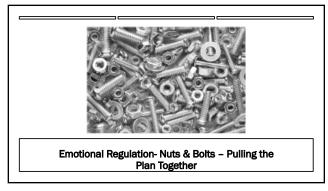


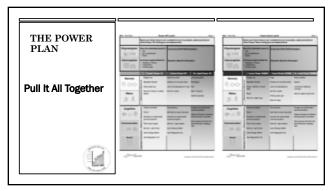




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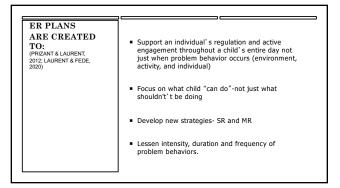


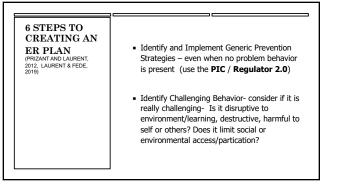




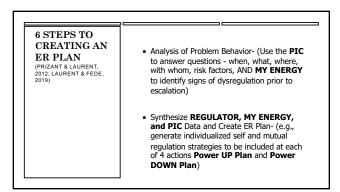
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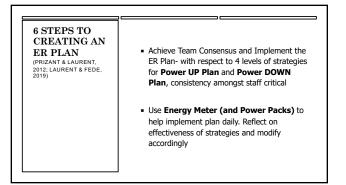
THE VALUE OF AN ENERGY/ EMOTIONAL REGULATION APPROACH (PRIZANT & LAURENT. 2012, LAURENT & FEDE, 2019)	 An ERA works towards building developmental capacities that are ultimately self-determined and self initiated rather than focusing on external management of behavior by others.
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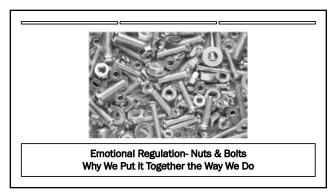




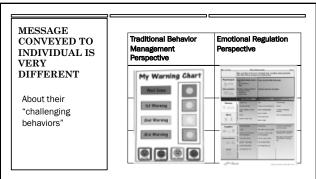
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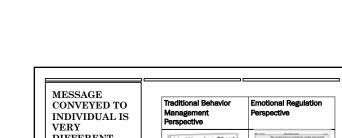




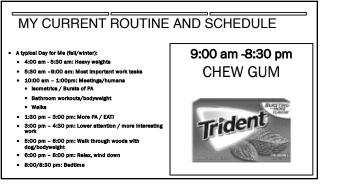


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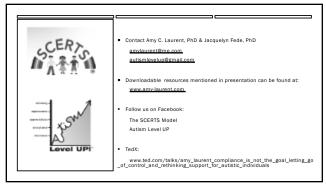




MESSAGE CONVEYED TO INDIVIDUAL IS VERY	Traditional Behavior Management Perspective	Emotional Regulation Perspective
DIFFERENT	Your experience is not valid	We want to understand you
About their "challenging behaviors"	You / your behavior is bad	We want to support you
	You need to be fixed	We can work together so that you have tools to navigate and we know how to change the environment and activity

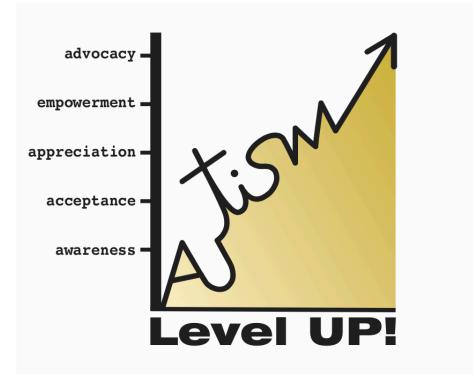






Autism Level UP!

Wherever you are, take the next step!



Amy C. Laurent, PhD, OTR/L JÂcqûelyn Fede, PhD

Email: <u>autismlevelup@gmail.com</u> Phone: 401.219.0201 Address: P.O. Box 339 North Kingstown, RI 02852 Websites: <u>www.amy-laurent.com</u> <u>www.itcannotbecontained.com</u>

My Energy (Where I Am)

Maxed Out / Frenzied

Amped Up / Fidgety

Focused / Purposeful

Settled / Calm

Sleepy / Still

Asleep

My Energy (Where I Am)

Elekid -

stores electricity in its body. If it touches metal and accidentally discharges all its built-up electricity, Elekid begins swinging its arms in circles to recharge itself!



Pikachu -

whenever Pikachu comes across something new, it blasts it with a jolt of electricity!



Squirtle may be slow and steady; may swim fast for its target!



Diglet grounded, creates soil excellent for growth!



Abra senses even when it's sleeping!



Snorlax - asleep...deep sleep!

(Match for the Activity)

(Where I Am)

Potassium (K, 19) -

reacts rapidly with atmospheric oxygen to make potassium peroxide in seconds; can easily create a positive ionic charge; needed in the human body to support many basic functions.

Samarium (Sm, 62) -

magnetic, rare earth semi-metal, fairly volatile; used as a catalyst in chemical reactions; used in x-ray lasers.

Iron (Fe, 26) -

needed in blood, earth's outer and inner core and crust. Reacts with water and oxygen. As the most abundant element by mass, it has many purposes.

Platinum (Pt, 78) -

highly unreactive but malleable, non-toxic, stable and resistant to corrosion.

Xenon (Xe, 54) -

noble gas; generally unreactive, but it can undergo a few chemical reactions.

Argon (Ar, 18) -

inert gas; name derived from the greek word for "inactive" (ἀργόν)

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My Energy (Where I Am)

Hyper / Over-the-Top

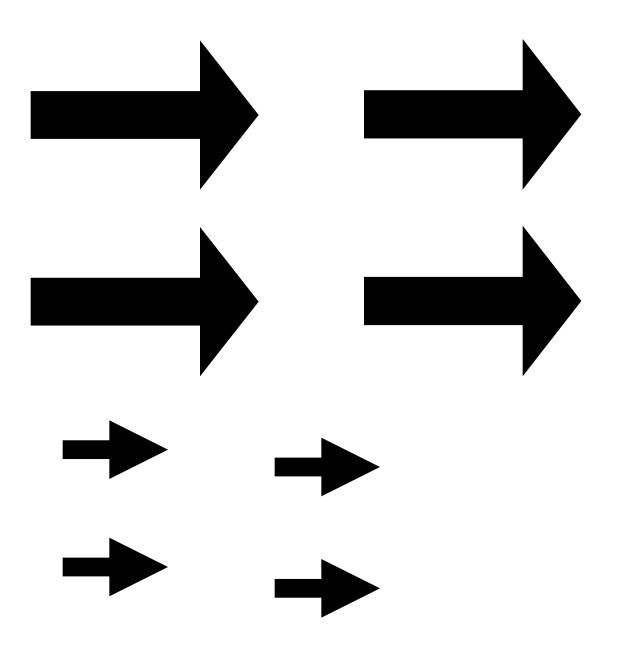
Energetic / Jumpy

Ready / Paying Attention

Chill / Calm

Tired / Sluggish

ZZZZZ



What others see, hear, observe	My Energy (Where I Am)	What I feel or experience
	Maxed Out/ FrenziedOften seen as: not available for learning and interactionOften feels like: bursting energy or shut downWhere it fits: upsetting event, recess	
	Amped Up / Fidgety Often seen as: hyper Often feels like: expanding energy Where it fits: PE class, celebration	
	Focused / Purposeful Often seen as: activity oriented and engaged Often feels like: directed flow of energy Where it fits: hobby or preferred activity, class, sports practice	
	Settled / Calm Often seen as: relaxed Often feels like: slow, steady, pulsing energy Where it fits: reading, listening to music	
	Sleepy / Still Often seen as: sluggishOften feels like: energy is drainedWhere it fits: beginning or end of day, hungry, sick	
	Asleep	

What others see, hear, observe	My Energy (Where I Am)	What I feel or experience
 Intense movement Loud vocalizations Unable to speak Extreme emotion Tense body Still Disconnected 	Maxed Out/ Frenzied Often seen as: not available for learning and interactionOften feels like: bursting energy or shut downWhere it fits: upsetting event, recess	 Explosive energy Blank / hollow World is a blur Disconnected Overwhelmed Elation / Joy Need to release
 Chatty Constant movement Fidgety Squeaks, squeals, giggles Flaps, jumps, runs 	Amped Up / Fidgety Often seen as: hyper Often feels like: expanding energy Where it fits: PE class, celebration	 Energy building Hard to sit still Harder to express myself and access language Need to move Need physical space
 Object / activity focused Difficulty shifting attention from current focus Conversation or communicative focus on activity 	Focused / Purposeful Often seen as: activity oriented and engaged Often feels like: directed flow of energy Where it fits: hobby or preferred activity, class, sports practice	 Flowing energy Tunnel vision Engaged and determined Ready Flow Confident and capable
 Stillness Slow rhythmic movements Humming /echoing May seem inwardly focused Calm Quiet 	Settled / Calm Often seen as: relaxed Often feels like: slow, steady, pulsing energy Where it fits: reading, listening to music	 Rhythmic energy Neutral Safe Content Repetitive speech (out-loud or in my head)
 Not engaged Not excited by topics of interest Low energy Hyper-activity Drained More sensitive 	Sleepy / Still Often seen as: sluggishOften feels like: energy is drainedWhere it fits: beginning or end of day, hungry, sick	 Lack of energy Increased sensory sensitivity Hard to access language Need personal space and quiet
• ZZZZZzzzzz	Asleep	• ZZZZZzzzzz

What others see, hear, observe	My Energy (Where I Am)	What I feel or experience
	Maxed Out/ Frenzied Often seen as: not available for learning and interactionOften feels like: bursting energy or shut downWhere it fits: upsetting event, recess	
	Amped Up / Fidgety Often seen as: hyper Often feels like: expanding energy Where it fits: PE class, celebration	
	Focused / Purposeful Often seen as: activity oriented and engaged Often feels like: directed flow of energy Where it fits: hobby or preferred activity, class, sports practice	

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What others see, hear, observe	My Energy (Where I Am)	What I feel or experience
	Settled / Calm Often seen as: relaxed Often feels like: slow, steady, pulsing energy Where it fits: reading, listening to music	
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	Asleep 12772	
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Sensory System	Tools and Strategies	How it	changes my e	nergy	Но	w much I like	it
		Soothing	Neutral	Alerting	Yuck	Okay	Awesome
	Jump up and down						
	Touch toes / stretch						
	Spin or dance						
Vestibular (movement/position	Sprint or run up stairs						
in space)	Rock						
	Go for a walk						
	Flap hands						
	Swing						
	Ask for tight hug from trusted person						
	Carry heavy items						
	Stomp feet						
Proprioceptive (muscle and joint	Use weighted blanket or hug vest						
input; position/pressure	Play tug-of-war						
often considered the universal	Take deep breaths						
regulator - same input can increase	Do chair push-ups						
or decrease arousal)	Squeeze putty, play doh, stress ball						
	Squeeze hands						
	Use a chewy						
	Suck on a straw or water bottle						
	Ask for a massage from trusted person						
	Stroke preferred fabric/surface						
	Tap fingers on table/desk/leg						
	Use koosh ball or textured fidget						
Tactile (touch)	Use texture bins						
	Hold stuffed animals						
	Shuffle deck of cards						
	Clap hands / give high five						
	Finger paint, color, or draw						
	Rub worry stone or smooth object						

The Regulator 2.0

Sensory System	Tools and Strategies	How it	changes my e	nergy	Но	w much I like	it
		Soothing	Neutral	Alerting	Yuck	Okay	Awesome
	Listen to music with steady beat						
	Listen to quick/improvised music						
	Sing favorite song						
Auditory (sound)	Listen to nature sounds (go outside)						
	Talk quietly to self						
	Play with whistles, kazzoos or drums						
	Overear defenders / earplugs						
	Go to a quiet space						
	Play with a kaleidoscope						
	Use fidget spinner						
	Watch bubbles, colors, lights						
	Use glitter calm-down jar						
Visual (sight)	Look at clouds/stars/sky						
	Look away						
	Build with blocks/legos						
	Read book						
	Eat a sweet food						
	Eat a salty food						
	Eat a sour food						
Gustatory (taste)	Eat a spicy food						
	Chew gum						
	Drink preferred beverage						
	Hide nose in shirt						
	Smell something citrus (lemon)						
Olfactory (smell)	Smell grass or flowers						
	Smell minty scents						
	Smell preferred toys/objects/people						

Sensory System	Tools and Strategies	How it	changes my e	nergy	Но	w much I like	it
		Soothing	Neutral	Alerting	Yuck	Okay	Awesome
	Touch toes / stretch						
	Flap hands						
	Rock						
Vestibular (movement/position							
in space)							
						_	
	Ask for tight hug from trusted person						
	Stomp feet						
Proprioceptive	Squeeze hands						
(muscle and joint input;	Take deep breaths						
position/pressure often considered							
the universal regulator - same							
input can increase or decrease arousal)							
	Ask for a massage from trusted person						
	Clap hands / give high five						
Tactile (touch)							

Sensory System	Tools and Strategies	How it	changes my e	nergy	Но	w much I like	it
		Soothing	Neutral	Alerting	Yuck	Okay	Awesome
	Take a break / go to quiet space						
	Sing favorite song						
Auditory (sound)							
	Build with blocks/legos						
	Look away						
Visual (sight)							
	Eat food						
	Drink water						
Gustatory (taste)							
	Hide nose in shirt						
	Smell preferred toys/objects/people						
Olfactory (smell)							

	Factors to Consider	My Experience
Physiological	 Sleep Nourishment Water, caloric intake Quantity, quality Health Illness, allergy, injury 	
Interoception	 Perception of Hunger Perception of Pain Perception of Arousal/Energy Perception of Emotion Perception of Needing to go to Bathroom 	
Sensory © -O-O-	 Hypersensitivities / Hyposensitivities Sound, smell, taste, touch, visual, spatial, vestibular, proprioceptive Preference for Seeking or Avoiding Sensory Input Frequency, intensity, time, type 	
Motor 37	 Muscle Tone Coordination/ Strength/ Endurance Bodily / Spatial Awareness Use of Mobility Support / Device Preference for Movement 	
Cognitive	 Executive Functioning Abilities Decision-making Processing and learning style Prior Experience / Interests Social Understanding Reliance on Routine/ Predictability 	
Communication	 Receptive Communication Abilities/Means Non-verbal, symbolic Expressive Communication Abilities/Means Non-verbal, symbolic 	
Social	 Social motivation Preferred social partners (may be specific or general - e.g., sibling, older kids, younger kids, those with shared interests, etc.) 	

A tim Level UP!

PIC- Person In Contex	t ACTIVITY	Part 2
	Factors to Consider	Activity Characteristics
Physiological		Physiological considerations for activity:
	Overall Energy Level Associated with Successful	
Interoception	Participation in the the Activity	Are there interoceptive processes critical to the activity or that could influence engagement?
です		
Sensory	 Sensory Qualities of Activity Characteristic Inputs: Sound, smell, taste, touch, 	
@ 00	visual, spatial, vestibular, proprioceptive • Frequency, Intensity, & Duration	
	of Inputs	
Motor 3 £	 Motor Demands of Activity Strength/Endurance/ Coordination Fine Motor / Gross Motor 	
Cognitive	 Executive Functioning Requirements of Activity Familiarity / Predictability/ Prior Experience Purpose of task/activity is explicit Emotional Memory 	
Communication	 Communicative Expectations of Activity Expressive & Receptive Mode(s) of Communication Used by Partners Access to Augmentative Communication Systems 	
Social	 Social Expectations of Activity Social Complexity Clarity of Roles 	

A tim Level UP!

PIC- Person In Contex	t Environment	Part 3
	Factors to Consider	Environmental Characteristics
Physiological	Overall Energy Level	Physiological considerations for environment and natural supports:
Interoception	Associated Engaging in the Environment	Are there interoceptive processes critical to interacting within this environment and engaging?
Sensory (C) O O O O O O O O O O O O O O O O O O O	 Sensory Qualities of Environment Characteristic Inputs: Sound, smell, taste, touch, visual, spatial, vestibular, proprioceptive Frequency, Intensity, & Duration of Inputs 	
Motor	 Physical Layout of Environment Accessibility 	
Cognitive	 Familiarity of Environment Predictability of Environment Emotional Memories Tied to Environment 	
Communication	 Access to Augmentative Communication Systems Interactive Demands (e.g., face to face, virtual, verbal, visually supported, etc) 	
Social	 Social Expectations of Activity Social Complexity Clarity of Roles 	



PIC- Person In Contex	<t st<="" th=""><th>Putting the PIC Together</th><th></th><th>Part 4</th></t>	Putting the PIC Together		Part 4
	My Experience	Environmental Characteristics	Activity Characteristics	Matches and Mismatches
Physiological		Physiological considerations for environment and natural supports: -	Physiological considerations for activity: -	
Interoception	-	Are there interoceptive processes critical to interacting within this environment and engaging? -	Are there interoceptive processes critical to the activity or that could influence engagement?	
Sensory Corrections Correction	-			

A tim Level UP!

PIC- Person In Contex	<t st<="" th=""><th>Putting the PIC Together</th><th></th><th>Part 4</th></t>	Putting the PIC Together		Part 4
	My Experience	Environmental Characteristics	Activity Characteristics	Matches and Mismatches
Motor 37 £	-			
Cognitive	-			
Communication				



PIC- Person In Context		Part 4		
	My Experience	Environmental Characteristics	Activity Characteristics	Matches and Mismatches
Social -				

Strategies for partners and accommodations needed for activity / environment:

Tools and resources available / other important notes:

Strategies for the individual (see Regulatory 2.0):

PIC - The Plan	Power Down Levels Part 1				
		Make sure these factors are considered and, if possible, addressed before other Power Down strategies are implemented.			
Physiological	- (- (es the individual need to: eat go to bathroom sleep e there needs related to:	Every Day ROUTINE Strategies : Situation Specific Strategies:		
電子	 allergies / illness medication chronic pain 				
		1 Level Power DOWN	2 Level Power DOWN	3+ Level Power DOWN	
Sensory	Sensorimotor/ Behavioral	Fidget toy Squeeze hands Yoga / stretch / touch toes	Flap Chewy or crunchy food Joint compressions	Take a break Dance Jumping / flipping / running	
Motor 3 £	Sensorimoto	Rock Ask for a tight hug	Go for a walk Chair push-ups Ask for help	Ask for space and time	
Cognitive	Reflective / Metacognitive	Visual schedule Timer Access to multimodal communication	Social story Self talk to stay focused Access to multimodal communication	Access to multimodal communication Visual choices of intense sensorimotor activities	
Communication	÷	First/ then board Ask for / give help Use Energy Meter	Ask for / give break Use Energy Meter Use Regulator 2.0	Give space and time for sensorimotor strategy use	
Social	Language / Information	Use Regulator 2.0			

A tim Level UP!

PIC - The Plan	Power Down Levels Part				
		Make sure these factors are considered and, if possible, addressed before other Power Down strategies are implemented.			
Physiological	Does need to: Every Day ROUTINE Strategies : - eat - - go to bathroom - - sleep Situation Specific Strategies:				
電子	- r	allergies / illness medication chronic pain			
		1 Level Power DOWN	2 Level Power DOWN	3+ Level Power DOWN	
Sensory	Sensorimotor/ Behavioral			Take a break / ask for space	
Motor	Sensorimoto				
Cognitive	Reflective / Metacognitive	Use Energy Meter	Ask for / give break Use Energy Meter Use Regulator 2.0	Access to multimodal communication Visual choices of intense sensorimotor activities	
Communication				Give space and time for sensorimotor strategy use	
Social	Language / Information				

PIC - The Plan		Power U	Part 1			
		Make sure these factors are considered and, if possible, addressed before other Power UP strategies are implemented.				
Physiological	- (- (es the individual need to: eat go to bathroom sleep	Every Day ROUTINE Strategies :			
Interoception	- ; - ;	e there needs related to: allergies / illness medication chronic pain	Situation Specific Strategies:			
		1 Level Power UP	2 Level Power UP	3+ Level Power UP		
Sensory	-/ Behavioral	Fidget toy Squeeze hands Chair push up	Stand to work Chewy or crunchy food Joint compressions / hug	Jumping jacks Swinging Run		
Motor 37 K	Sensorimotor/ Behavioral	Suck on straw or water bottle	Go for a walk	Spin / Dance Head inversion		
Cognitive	Reflective / Metacognitive	Visual schedule Timer Access to multimodal communication	Social story Self talk to stay focused Access to multimodal communication	Access to multimodal communication Visual choices of intense sensorimotor activities Give space and time for		
Communication	÷	First/ then board Ask for / give help Use Energy Meter	Ask for / give break Use Energy Meter Use Regulator 2.0	sensorimotor strategy use		
Social	Language / Information	Use Regulator 2.0				

A tim Level UP!

PIC - The Plan	Power UP! Levels Part				
		Make sure these factors are considered and, if possible, addressed before other Power UP strategies are implemented.			
Physiological	Does need to: Every Day ROUTINE Strategies : - eat - go to bathroom - sleep				
Interoception	- a - n	e there needs related to : Illergies / illness nedication Phronic pain	Situation Specific Strategies:		
		1 Level Power UP	2 Level Power UP	3+ Level Power UP	
Sensory	Sensorimotor/ Behavioral				
Motor	Sensorimoto				
Cognitive	tacognitiv	Use Energy Meter	Ask for / give break Use Energy Meter Use Regulator 2.0	Access to multimodal communication Visual choices of intense sensorimotor activities	
Communication	•			Give space and time for sensorimotor strategy use	
Social	Language / Information				

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